

Warheads for Windows NT/95 version 2.04

How to reach the authors

To reach the authors, you can send email to: STEADLE@AOL.COM

System Requirements

Warheads for Windows has been revised since it was initially published in 1991. The hardware and software requirements are now just a bit different. A list of minimum requirements is below:

- A 386 Microprocessor
- 4 MB of RAM
- ~1 MB of Hard Disk Space
- Windows 3.1 or later
- A Windows compatible mouse

In addition, to take advantage of Multimedia sound and MIDI you'll need a properly configured Windows compatible sound card such as the Media Vision ProAudio Spectrum.

Installation:

This is a brand new version of Warheads for Windows; it includes an automatic installation utility called Setup. Instructions follow for those of you who aren't familiar with how Setup works.

1. *Place the Diskette in your floppy drive.*
 2. *Using the Windows Program Manager, press `Alt+F`*
 3. *Press `R`*
 4. *Type `A:\SETUP` (If you placed the floppy diskette in some other drive, replace the A in the above command with the letter of that drive).*
 5. *After a few moments, Setup asks for the name of a directory. You can use the default directory (`C:\WARHEADS`) or type your own. The directory does not need to exist. Setup will create it if necessary.*
 6. *Wait patiently while Setup copies the files.*
 7. *After copying files, Setup places three icons in a Program Manager group called "WARPED". The first is used to run the program. The second is used to view the help file. The third is used to view this README file.*
- Note: in rare cases, setup will not be able to install the Program Manager icons due to a limitation on the number of Program Manager groups. If you have 40 groups, setup may fail. In this case, remove a group you don't need, and run setup again.*
8. *To run Warheads Double-Click the new Warheads Icon in your Games Group. You can also Single-Click the Warheads Icon and then press `Enter`.*

Questions and Answers

Previous versions of this README.WRI file had Questions and Answers in this space. All questions and answers have been moved to the help file. Please read the

help file topic on *Questions and Answers*. Any new questions will be placed here.

Where's my Name?

If you got past the Grimmy level and are wondering where your name might be, We'll tell you where so you don't have to wonder. It's in the help file. Goto the Contents topic. Scroll down to the section called "Other Information". There's a topic there called List of Immortals. Your name will be there. If it isn't you need to get a more recent copy. We'll be updating it as we get names in.

Even though most Windows programs, games included, run perfectly well under OS/2, are native OS/2 games on any shareware authors agenda?

Uh, ummm... well, no.

End of Questions and Answers

Happy Gaming and Long Live Grimmy!

Eric Lee Steadle & Brian C. Lowe